

## Coaching the Triple Jump

Austin brobst







- Jeremy Fischer US Olympic Training Center
- Vince Anderson Texas A&M University
- Mario Wilson University of Virginia
- Leo Settle University of Texas El Paso
- Current and former student-athletes

### Accomplishments at unm

- Deanna Young 20'7"/ 43'10 ¾"
- Yeshemabet Turner (jr) 20'2"/ 41'11 ¼"
- Casey Dowling (soph) 19'5 ½"/ 40'0"
- Floyd Ross 54'6"
- Reneilwe Aphane (jr) 52'10"
- Ty Kirk 50'11"





- 1. Strength On the track/weight room
- 2. Technique sprinting/jumping
- 3. Speed build equally with other 2



- Toe up
- Heel up
- Thigh up
- Hips tall
- Step over the opposite knee





- Toe Taps
- A-Skip
- B-Skip
- C-Skip
- Fast Leg

- Backwards Run
- Ankles, Shins & Knees
- 1,3,5 Pause
- Straight Leg Shuffle
- Skip and Scoop to Stride



- Keep
- It
- Simple
- stupid

 Use drills and exercises that utilize the SAME MUSCLES AND FORCES used in the event.



 90%-95% of Jump Distance is a result of Horizontal Velocity at Take-Off.

 Which means teach your jumpers to sprint with proper SPRINT MECHANICS.

# 5 main components OF THE triple JUMP JUMP 239

#### 1. Approach

- 2. Takeoff
- 3. Hop
- 4. Step
- 5. Jump



### approach

- Steps depend on skill level:
  - Beginner Woman: 10-14
  - Elite Women: 12-18
  - Beginner Men: 12-16
  - Elite Men: 16-20

Distance should be a controlled run, if athlete is not able to control DO NOT advance.

- Phases of Approach
  - Start
  - Acceleration
  - Maintenance
  - Preparation for Take Off



### Developing the Approach

 The approach must be run over and over and over and over and over again.

- Approaches precede technical work in the daily training.
- Some days you can do approaches before the sprint workout.

#### **Energy Distribution of the Approach**

 Not "Slow to Fast" – instead think of it as gradually trying to get faster.

- 4 parts of energy distribution
  - Acceleration
  - Transition/Get Tall/Sprint
  - Turn Over/Frequency
  - Take Off





Standing Start Vs.

Walk-In Start

# Acceleration/Max Velocity in the approach

- Most issues with the approach can be traced back to the the acceleration out of the back.
- The athlete must be able to develop a certain rhythm to the approach – short speed endurance is great for this.
- After accelerating you want your athletes to achieve a good sprint position – a good sprint position typically means the athlete will be able to execute good take off mechanics.

### Training for the Approach

- Short sprints (10, 20, 30) from 3 point
- Sled Pulls/Tire Pulls/Bullet Belt
- Weight Vest Flying 30's (Max Velocity)
- Wicket Drills (Vince Anderson)
- Short Speed Endurance (60m Sprints)

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- 1. Preparation/Increased Frequency
- Penultimate Step this will not be as pronounced as the long jump to preserve horizontal velocity.
- 3. Takeoff

#### Take off Drills

- Bounds (Alternate Leg, RRLL, Single, Box)
- Hurdle Tap Drill
- Pop Up Drill (6, 8, 10, 12, Full)
- Short Approach Jumps (6, 8, 10) NEVER PERFORM FULL APPROACH JUMPS IN PRACTICE!

# 5 main components OF THE triple JUMP 214

- 1. Approach
- 2. Takeoff
- 3. hop
- 4. Step
- 5. Jump

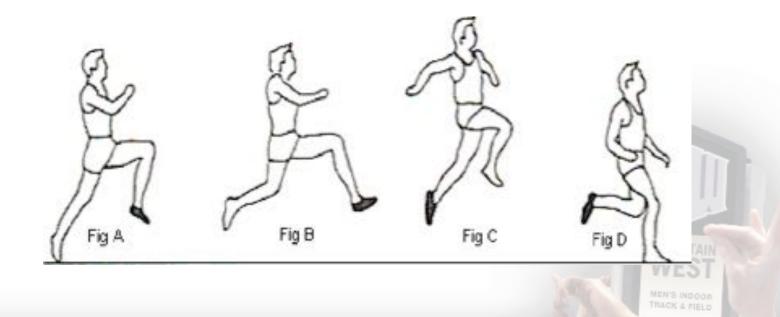






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### The Hop phase – 34%

- The first motion after take off should be the hips moving forward off the board.
- The swing leg should move through the jump with the take off leg.
- Whether double or single arm the arms should be long and come up to eye level – helps generate vertical force.
- The athlete should maintain an upright body position throughout flight.
- The contact should be under the body to avoid excess contact time.



- Hurdle Tap Drill
- 2 Step Drill
- Single Leg Bounds
- Pop Up Drill



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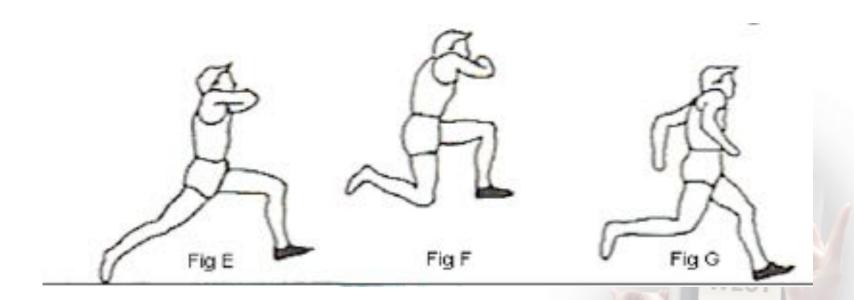






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### The step phase – 27%

- Like the hop phase the athlete should push the hips forward off of this phase.
- Whether double or single arm the arms should be long and come up to eye level – helps generate vertical force.
- Keep an upright body position throughout flight.
- Like the hop phase the contact should be under the body to avoid excess contact time.



- Bounds (RRLL, Alternate Leg)
- 8 step, 4 bounds
- 2 Step Drill



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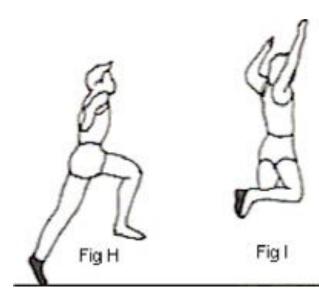


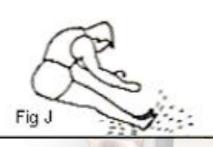




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MEN'S INDOOR TRACK & FIELD

HAMPIONS

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### Jump phase - 39%

- This phase is most effective with speed behind it, which is why good firm contacts are important.
- Like the previous 2 phases the jumper should push forward into the pit.
- The arms should be long and rise up help with vertical velocity.
- The block needs to be pronounced and aggressive.
- The knees need to be as close as possible in all planes to assist in keeping a tight landing.
- Newton's 3<sup>rd</sup> law comes into affect here for every action there is an equal and opposite reaction. This is centered around the hips and occurs in finishing/closing the landing.



- 8 steps, 4 bounds
- RRLL and Alternate Leg Bounds
- Standing Triple Jump
- Short Approach Jumps





#### videos









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